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T

EDUCATION STUDIOS



Day & Night



MOVIE MOMENT: Which part of the plot do these characters' facial expressions show?

ANSWER: The exposition when they learn about each other, and the conflict when their jealousy begins.



Inciting Incident

Rising Action

Climax

Falling Action

Exposition

Resolution

EXPOSITION – Day is messing around learning his talent. Night is sleeping.

INCITING INCIDENT – They're not happy w/ their time of day & are jealous.

RISING ACTION – They beat each other up and show off to prove they are better than the other person.

CLIMAX – When they stop to listen to the radio antennae...up until when they're the same time of day

FALLING ACTION – They become the other time of day. Dance w/ each other. Play w/ new powers.

RESOLUTION – They become satisfied & not jealous anymore.

EXPOSITION – Little birds line up on the telephone line & bicker.

INCITING INCIDENT – Little birds mock awkward bird & exclude the outsider.

RISING ACTION – Big bird lands between them. Little birds peck his fingers to knock him off line.

CLIMAX – Big bird's last finger slips off the telephone line.

FALLING ACTION – Little birds all fall naked. Big bird laughs.

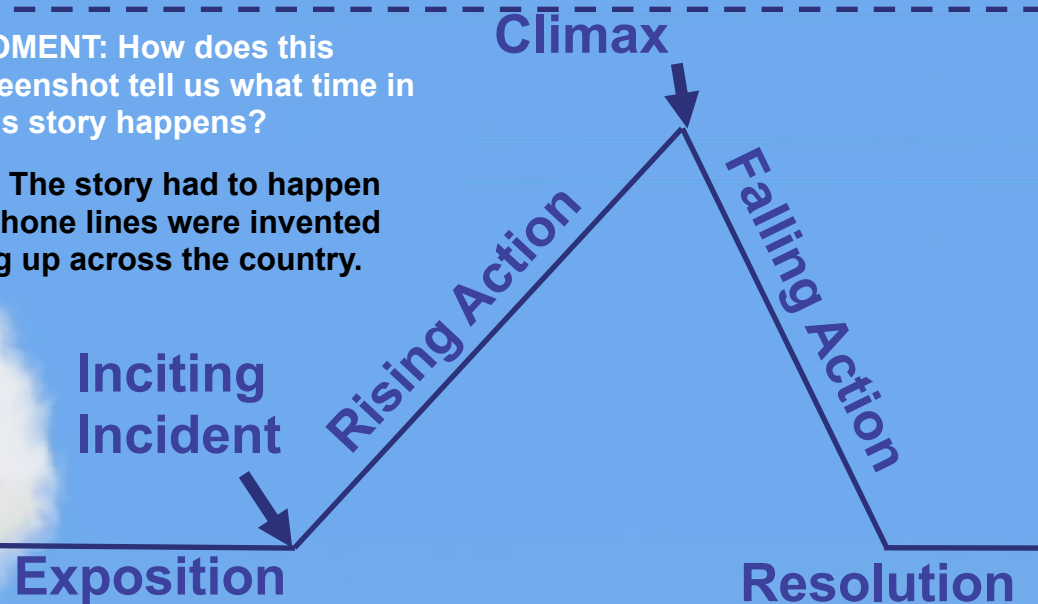
RESOLUTION – Little naked birds all run and hide safely behind the bird they mocked earlier.



for the birds

MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

ANSWER: The story had to happen after telephone lines were invented and strung up across the country.



EXPOSITION – Quiet fields & house, sleeping boy starts lifting

INCITING INCIDENT– Alien-in-training doesn't know how to "lift"

RISING ACTION – Alien boy gets more and more frustrated with his inability to "lift"

CLIMAX – Alien boy gets cocky and human boy falls through hole in ship

FALLING ACTION – Alien teacher fixes everything in the house and lets alien boy drive the spaceship

RESOLUTION – Alien boy crashes spaceship and human boy is left "lifted" on a giant spire in a canyon

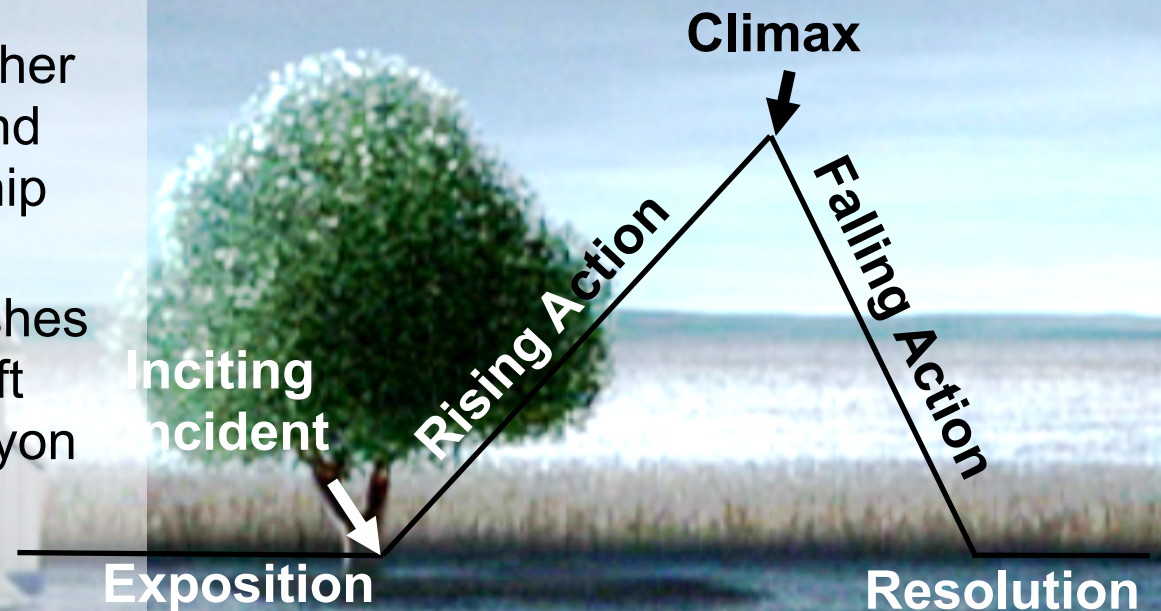
LIFTED

MOVIE MOMENT: In the exposition, what does the mood of this farm setting feel like before the aliens arrive?

MENU



ANSWER: The feeling is calm and sleepy, the porch swing gently swinging, the weathercock shifting softly in the breeze.



Geri's game



MOVIE MOMENT: After Geri has won the chess game, why does he ask for his teeth back?

ANSWER: He lost his teeth to himself last time he played, and he was hoping he'd win so he could earn them back.

EXPOSITION – Geri sits down at a table in the park and sets up chess.

INCITING INCIDENT – Nobody is at the park to play chess w/ Geri.

RISING ACTION – Laughing Geri takes all Geri's pieces, and it looks like he's going to win.

CLIMAX – Geri fakes a heart attack, flips the board around, and gets away with his trick.

FALLING ACTION – Laughing Geri realizes he's losing. Geri sits back and smiles.

RESOLUTION – Geri wins his teeth back from himself (apparently, he lost them last time he played himself).



EXPOSITION – Storks in Cloudland; Storks deliver the baby animals. Stork wants to deliver animals.

INCITING INCIDENT– Stork’s Nimbus cloud only makes dangerous animals.

RISING ACTION – Stork delivers Crocodile, Ram, Porcupine, Shark. Then leaves to go be with happy Cumulous Cloud.

CLIMAX – Nimbus gets mad (lightning) and cries (rain). Stork returns and puts on protective gear.

FALLING ACTION – Nimbus hugs Stork. Nimbus makes an electric eel, which shocks Stork.

RESOLUTION – Stork and Nimbus work together forever making & delivering animals.

MOVIE MOMENT: How does this movie still epitomize how Nimbus feels about his job?

ANSWER: Nimbus loves his job, but even more, he wants to feel wanted. This moment is when he sees that stork isn’t going to leave.



EXPOSITION – Baby enters room and starts playing with toys. Tin Toy is ready to be played with.

INCITING INCIDENT– Baby scares Tin Toy by smashing the other toys.

RISING ACTION – Tin Toy runs away from Baby. Other toys under couch. Baby falls and starts crying.

CLIMAX – Baby’s crying and Tin Toy goes out to cheer baby up. Baby grabs Tin Toy and gets happy.

FALLING ACTION – Baby finds the box, starts playing w/ the box and the bag.

RESOLUTION – Tin Toy can’t get Baby’s attention because Baby’s playing with the bag.



MOVIE MOMENT: In this exposition movie still, what emotions are on Tin Toy’s face?

ANSWER: Hope and expectation that he’ll be a good toy for the toddler.

EXPOSITION – Burn-E is a welding robot who really wants to do his job.

INCITING INCIDENT– A meteor strikes a light in his job sector.

RISING ACTION – He tries & tries to fix the light but things keep going wrong. The ship flies back to Earth.

CLIMAX – Burn-E finds Supply-R & finally pushes the power button.

FALLING ACTION – The lid flies through the air toward the ship.

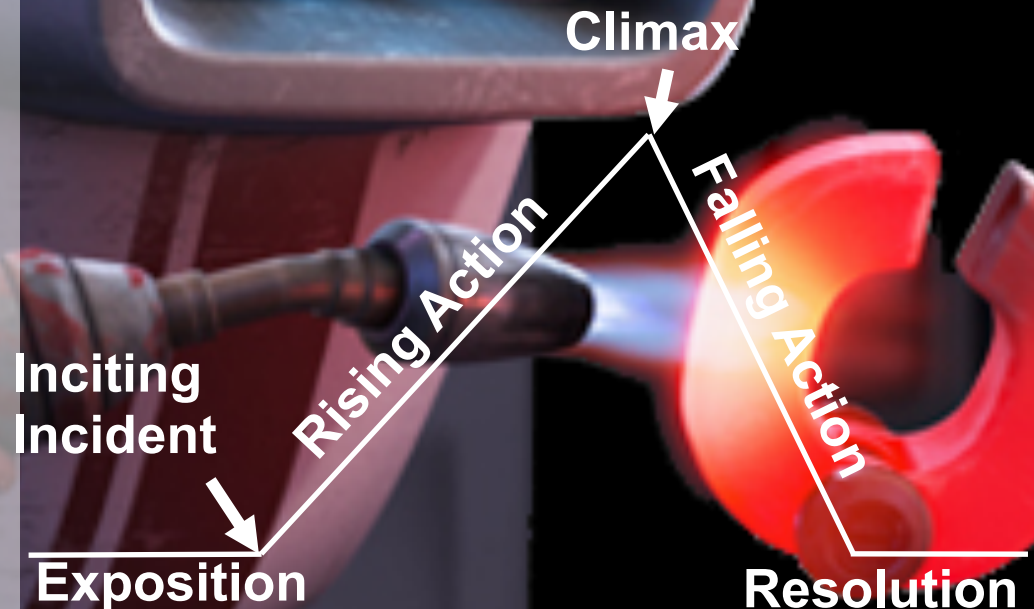
RESOLUTION – The lid smashes into the light again. Burn-E faints.

MENU 

BURN-E

MOVIE MOMENT: In this Rising Action movie still, how does it show us Burn-E's inner person?

ANSWER: He is a soft, sensitive robot that would make flower shapes and wants to do his job.



EXPOSITION – We see all the different tropical toys and locations. Bikini girl waves at Snowman.

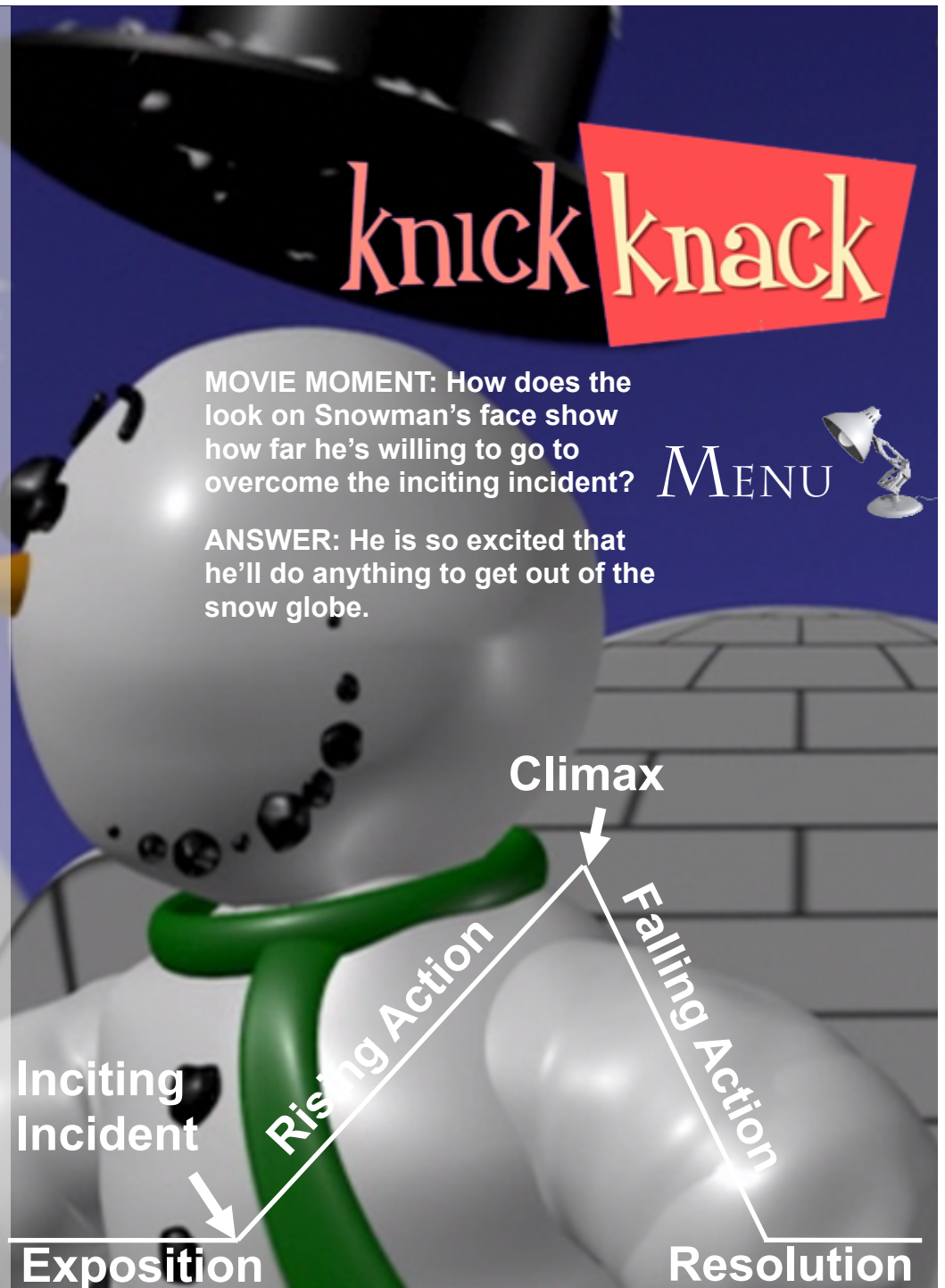
INCITING INCIDENT– Snowman wants bikini girl, but he’s stuck in snow globe.

RISING ACTION – Snowman tries everything to get out of the snow globe.

CLIMAX – Snowman climbs out of snow globe, falls into fish tank, and sees Mermaid.

FALLING ACTION – Snow globe falls down on him.

RESOLUTION – Snowman is stuck in snow globe again and can’t have Mermaid or Bikini girl.



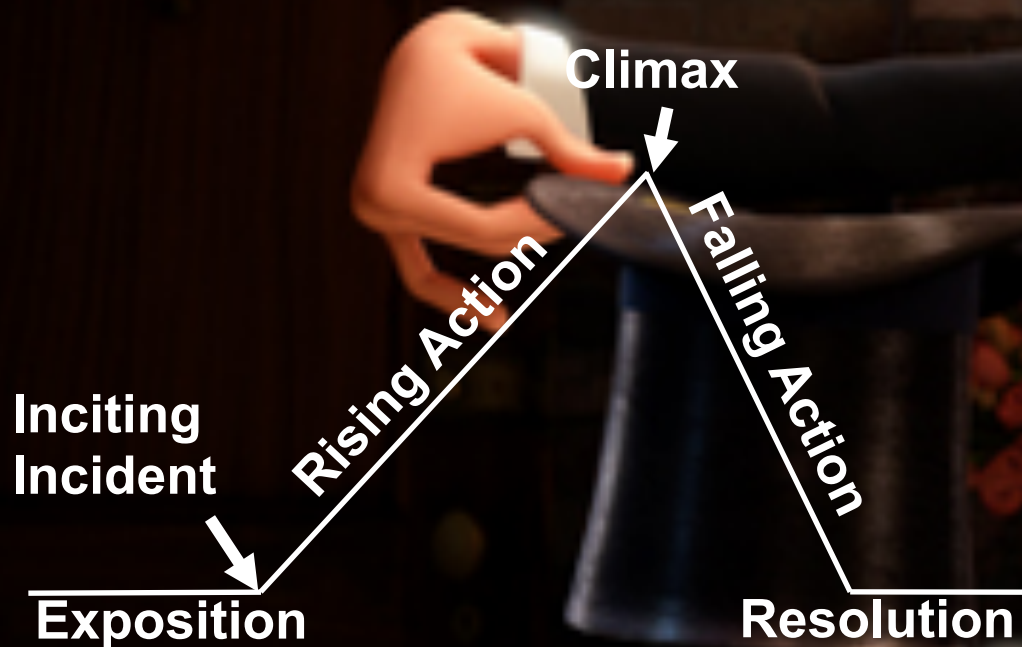
PRESTO

MOVIE MOMENT: How do the magician's & rabbit's facial expressions illustrate the conflict?

ANSWER: The magician wants the rabbit to do its job for him, while the rabbit is distraught that the magician won't give him his carrot.



MENU



EXPOSITION – We meet magician & rabbit about to perform. Rabbit is hungry.

INCITING INCIDENT– Rabbit wants carrot, but magician won't give it to him unless he performs.

RISING ACTION – Magician keeps trying all kinds of tricks, but the rabbit gets revenge on him each time. The audience loves the slapstick show.

CLIMAX – Magician is falling from the ceiling and will die if the rabbit doesn't pull a trick out of his hat to save him.

FALLING ACTION – The audience loves the show and applauds.

RESOLUTION – Magician realizes rabbit did a great job and makes peace, gives him carrot.



DUG'S SPECIAL MISSION

MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

ANSWER: Talking dog collars are something from the future.

Inciting
Incident

Exposition

Rising Action

Climax

Falling Action

Resolution

EXPOSITION – Dug is a talking dog. It is his birthday. He loves special missions. He made a wish.

INCITING INCIDENT– The mean dogs want to ruin Dug's birthday.

RISING ACTION – All of the mean dogs' tricks end up hurting them instead of Dug.

CLIMAX – The mean dogs call their master. They say Dug is a bad dog.

FALLING ACTION – Dug finds the old man. He gets a new master.

RESOLUTION – Dug speaks and surprises the boy and the old man.

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